



# MAXIMA

### SEEKING A MATE

At the start of each round, if Maxima does not have a Mate on the battlefield, you must choose a Unique Hero other than Maxima with the Super Strength special power on the battlefield. The chosen figure must be the Unique Hero with the highest Attack number listed on its card among Unique Heroes on the battlefield. After her Mate takes a turn, you must move Maxima as close to her Mate as possible, moving up to a maximum of 7 spaces. When moving with Seeking a Mate, Maxima will take any leaving engagement attacks.

### LOVER'S FURY

Add 2 to Maxima's Attack number when attacking an adjacent figure. When rolling dice for a normal attack against an adjacent figure or for a leaving engagement attack with Maxima, if Maxima is adjacent to her Mate, all blanks rolled count as extra skulls.

### PSYCHOKINESIS 13

Instead of attacking with Maxima, you may choose a figure within 4 clear sight spaces of Maxima and roll the 20-sided die. If you roll 13 or higher, you may either inflict 1 unblockable wound on that figure or, if that figure is small or medium, you may place that figure on any empty space within 4 spaces of its original placement. Placed figures will not take any leaving engagement attacks.



ALDERACIAN

UNIQUE HERO

QUEEN

PROUD

MEDIUM

5

**7**  
LIFE

MOVE 7

RANGE 4

ATTACK 5

DEFENSE 6

345

POINTS

