



ICICLE
CAMERON MAHKENT

SLICK ICE SPRAY

Start the game with 4 ice tiles on this card. Before moving, you may place up to 4 ice tiles from this card onto any empty land spaces within 4 spaces of Icicle, if the ice tile fits normally onto that space. When a figure without the Ice Resistance special power moves onto or begins its movement on an ice tile within 4 clear sight spaces of Icicle, you may roll the 20-sided die. If you roll 12 or higher, the figure receives one wound and must end its movement.

ICE DARTS SPECIAL ATTACK

Range 3. Attack 1.

When Icicle attacks with this special attack, he may attack 1 additional time. Each skull rolled counts for one additional hit against figures with the Ice Resistance special power or for two additional hits against other figures.

ICE RESISTANCE

Slippery Ice and Heavy Snow only count as 1 space when moving. Add 1 die to Icicle's defense while on an ice or snow space.



METAHUMAN

UNIQUE HERO

PSYCHOPATH

VENGEFUL

MEDIUM **5**

4
LIFE

MOVE 5

RANGE 1

ATTACK 3

DEFENSE 4

150
POINTS