

SECRET IDENTITIES Rules

NAMES & IDENTITIES

One of the basic traits of an Army Card is its name, listed beneath the publisher information at the top of the card. By default, a card's name is a card's identity. When creating your army, you cannot include two Unique or Event Army Cards that share an identity and a publisher, even if those two cards are otherwise different.

However, in C3G, many cards also have a secret identity, listed directly under their name. In these cases, when checking a card's identity, its secret identity is used instead of its name.

EXAMPLE: Your army currently contains a Unique Hero with the name Spider-Man and the secret identity Peter Parker. This Hero's identity is Peter Parker. This means you CAN include other cards with the name Spider-Man, as long as they have a different identity, such as Miles Morales. However, you CANNOT include other cards with the identity of Peter Parker, whether it's their name or their secret identity.

Crossover Symbol: Additionally, if the Crossover Symbol (() is present near a card's identity, then you may draft it with other Unique Heroes that share an identity with it.

Common and Uncommon Identities: In rare cases, a Common or Uncommon card may share an identity with another card. While Common and Uncommon cards do have identities, they do not restrict

When using the figures included in the The Conflict Begins Game Set, the following is true:

- Captain America (1/10) has the secret identity of Steve Rogers
- Incredible Hulk (2/10) has the secret identity of Bruce Banner
- Iron Man (3/10) has the secret identity of Tony Stark
- Spider-Man (4/10) has the secret identity of Peter Parker
- Silver Surfer (5/10) has the secret identity of Norrin Radd
- Abomination (6/10) has the secret identity of Emil Blonsky
- Thanos (7/10) has no secret identity
- Venom (8/10) has the secret identity of Eddie Brock
- Red Skull (9/10) has the secret identity of Johann Schmidt
- Doctor Doom (10/10) has the secret identity of Victor von Doom

