



C3G EXCLUSIVE BATTLEFIELD

Battlefield: Madripoor Marina

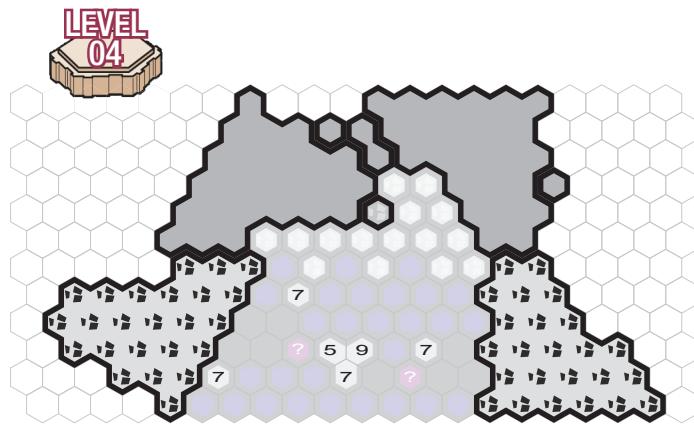
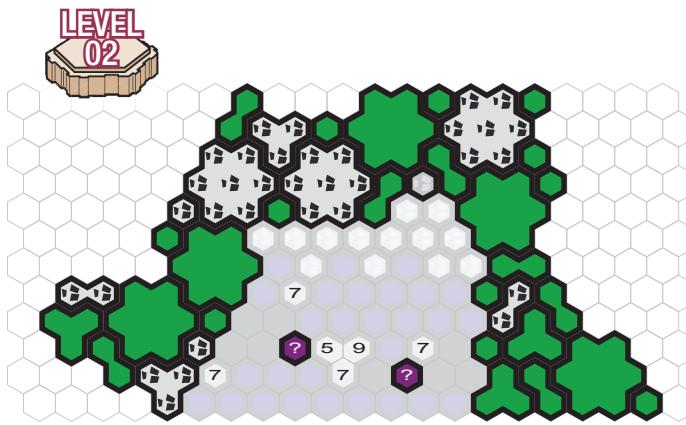
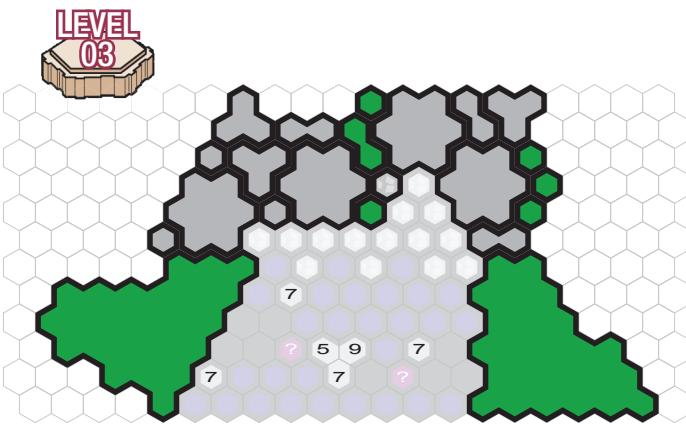
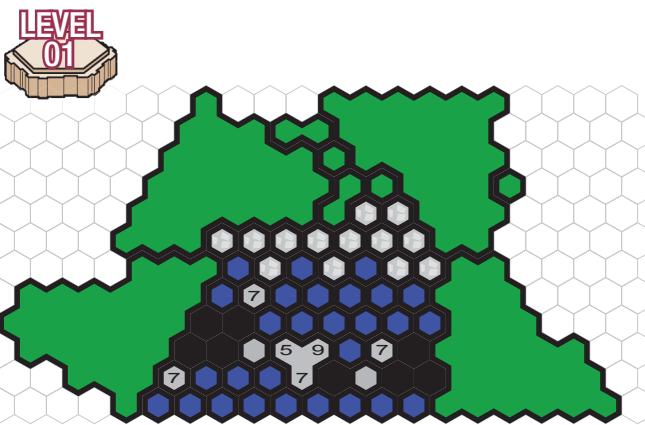


MADRIPOOR MARINA BATTLEFIELD

Required Sets:

Rise of the Valkyrie™ Master Set, Battle for the Underdark™ Master Set, Marvel the Conflict Begins™ Master Set, Fortress of the Archkyrie™

Madripoor has been called a “place for the very rich and the very poor,” with the ports and harbors across Lowtown among the poorest. While its old crumbling waterfronts are home to pirates, smugglers, and worse, those seeking treasure may find their rewards worth the risk... but I wouldn’t visit after dark.

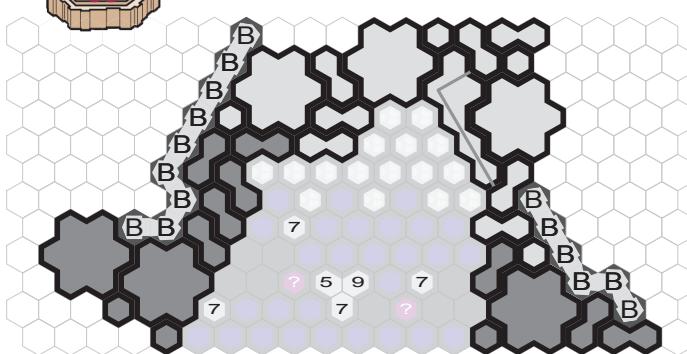




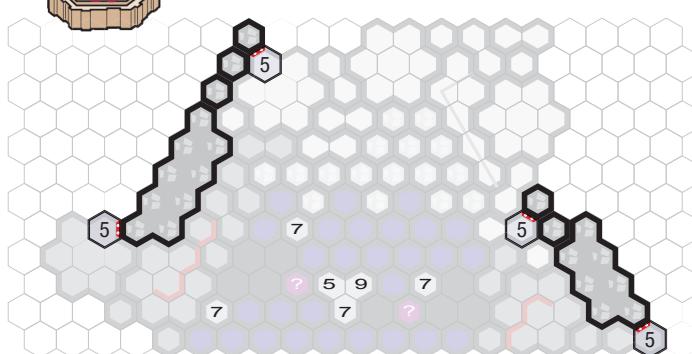
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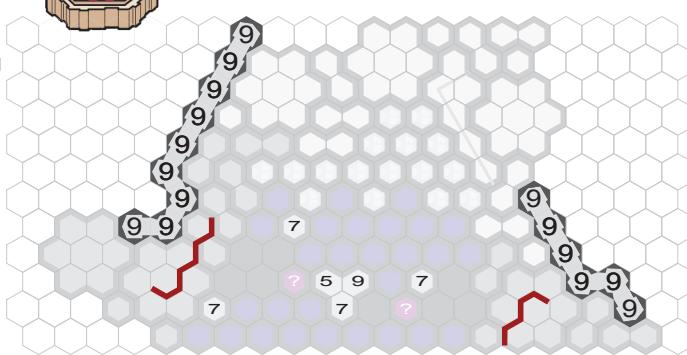
LEVEL
05



LEVEL
15



LEVEL
06



SETUP

Turn a Glyph of Mysterious Artifact and a random Equipment Glyph symbol-side up, shuffle them, then place them on the spaces marked with a ?. The Glyph of Mysterious Artifact has no effect and is removed from the battlefield when revealed.

SPECIAL RULES

Dirty Water:

Shadow spaces are also considered to be water spaces (figures must stop their movement when entering one).