



TAROT: WHEEL OF FORTUNE

UNIQUE SPELL



15

POINTS

You may not draft any other Tarot Spells unless you draft a figure with the Tarot Deck special power. Before placing Order Markers for the round, you may cast this spell. For the rest of the round, after a player rolls the 20-sided die for any other special power, they may roll an additional 20-sided die, adding the result of the second die to the result of the first. If the combined result of both dice, without modification, is greater than 20, subtract 20 from the roll and you may inflict a wound on any figure on the battlefield.