



MARVEL

GLYPH OF RING OF FIRE
(FIRE WOUNDING)

PERMANENT GLYPH

When this glyph is placed power-side up, all figures exactly 2 spaces from this glyph receive a wound. These spaces are the Ring of Fire. After a figure moves, if it moved through or ended its move on the Ring of Fire, it receives a wound. At the end of the round, all figures occupying this glyph or a space within 1 space of this glyph receive a wound, then remove this glyph from the game. This glyph is active even when unoccupied.



Custom Expansion
NO CAPES

