



**POWER SWORD  
OF GRAYSKULL**  
(MAGICAL COUNTER)

**ARTIFACT  
EQUIPMENT GLYPH**

When this figure attacks an adjacent figure with a normal attack, roll 1 additional attack die. If a figure with the Magical Defense special power receives at least one wound from this figure's normal attack, it receives one additional wound. Figures with the Honorable personality cannot lose this glyph from receiving wounds unless they receive three or more wounds from a single attack.



Custom Expansion  
**CHRISTMAS  
IN JULY**

