

MARVEL

WAREHOUSE RUIN

DESTRUCTIBLE OBJECT

FALLING RUBBLE

The Warehouse Ruin may not receive wounds or be destroyed while the Breakable Wall section is in place. When the Warehouse Ruin is destroyed, after removing it from the battlefield, place any figure you control that was on the top of the Warehouse Ruin on any space on the concrete base. Any figure without the Super Strength special power that was on top of the Warehouse Ruin receives one wound. Figures moved by Falling Rubble will not take any leaving engagement attacks.



4
LIFE



DEFENSE 4