



INVISIBLE JET

VEHICLE DESTRUCTIBLE OBJECT

AMAZONIAN AIRCRAFT

The Invisible Jet is never in clear sight of non-adjacent enemy figures. While it can use its Flying special power:

- It adds 2 to its Move number, or 4 if its driver is an Amazon or Pilot.
- It is considered to occupy Sky spaces and ignores terrain effects of any other types of terrain it occupies.
- All figures may move through it as long as they do not enter or exit it this turn.

DUAL MISSILE SPECIAL ATTACK

Range 8. Attack 4.

Twice per game, choose a non-adjacent figure to attack. All figures adjacent to the chosen figure are also affected. Roll attack dice once for all affected figures.

COMBAT LANDING

At the end of the second round, negate the Invisible Jet's Flying special power for the rest of the game, then you may place any of your unengaged Amazon figures that occupy the Jet on empty spaces adjacent to the Jet and roll two unblockable attack dice against an enemy figure adjacent to that Amazon.



FULL COVER

UNIQUE VEHICLE

OCCUPANCY 2

HUGE 9

4

LIFE

MOVE 4

RANGE 6

ATTACK 5

DEFENSE 6

250

POINTS

