

MARVEL

WONG

LOYAL MANSERVANT

At the start of the game, choose a Human figure with the Magical Defense special power that you control to be Wong's Master. After revealing an Order Marker on his Master's Army Card and before taking a turn with his Master, you may first take a turn with Wong, and you may not take any additional turns with other figures you control other than his Master. When Wong and his Master are adjacent, both add 1 extra die to their normal attack.

KAN'S OATH

Anytime Wong is adjacent to his Master and Wong's Master rolls defense dice against an attack, before using any other special power, you may choose to have Wong immediately receive all wounds from the attack instead of his Master.



HUMAN

UNIQUE HERO

MONK

LOYAL

MEDIUM 5



4 LIFE

MOVE 5

RANGE 1

ATTACK 3

DEFENSE 4

90

POINTS