

MARVEL

WINTER SOLDIER

JAMES BARNES

MILITARY DUO

At the start of the game, choose another Unique Hero that is an Agent or Soldier you control. After revealing an Order Marker on the chosen Hero's card and taking a turn with that Hero, you may take a turn with Winter Soldier. You may not take any additional turns with other figures you control.

CYBERNETIC SOUTHPAW

When attacking or defending against an adjacent figure, Winter Soldier is considered to have the Super Strength special power, and you may count all blanks rolled as skulls.

GOT YOUR SIX

After an enemy figure within 6 clear sight spaces of Winter Soldier inflicts a wound on a figure you control with its attack, you may immediately reveal an "X" Order Marker on this card to roll an unblockable attack die against the attacking figure.



HUMAN

UNIQUE HERO

SOLDIER

REPENTANT

MEDIUM 5

5
LIFE

MOVE 6

RANGE 6

ATTACK 4

DEFENSE 5

240
POINTS