



WEATHER WIZARD
MARK MARDON



HUMAN

UNIQUE HERO

ROGUE

TRICKY

MEDIUM 5

LIGHTNING RE-STRIKE SPECIAL ATTACK
Range 5 + Special. Attack 4 + Special. After attacking with this special attack, you may attack the same figure one additional time. Add 1 die to the additional attack for each space the defending figure moved this turn. The defending figure does not have to be within range or clear line of sight of Weather Wizard for the additional attack.

FOG COVER 13
When Weather Wizard or any figure you control within 4 clear sight spaces of Weather Wizard is targeted for an attack from a non-adjacent figure, you may roll the 20-sided die. If you roll 13 or higher, Weather Wizard and all figures you control within 4 clear sight spaces of Weather Wizard no longer have any visible hit zones for the rest of the targeting figure's turn.

BLINDING RAIN
Weather Wizard and all friendly figures within 5 clear sight spaces of Weather Wizard never take any leaving engagement attacks.



4 LIFE

MOVE	5
RANGE	1
ATTACK	2
DEFENSE	3

100 POINTS

