



**WEATHER WIZARD**  
MARK MARDON

**LIGHTNING RE-STRIKE SPECIAL ATTACK**  
Range 5 + Special. Attack 4 + Special. After attacking with this special attack, you may attack the same figure one additional time. Add 1 die to the additional attack for each space the defending figure does not have to be within range or clear line of sight of Weather Wizard for the additional attack.

**FOG COVER 13**  
When Weather Wizard or any figure you control within 4 clear sight spaces of Weather Wizard is targeted for an attack from a non-adjacent figure, you may roll the 20-sided die. If you roll 13 or higher, Weather Wizard and all figures you control within 4 clear sight spaces of Weather Wizard no longer have any visible hit zones for the rest of the targeting figure's turn.

**BLINDING RAIN**  
Weather Wizard and all friendly figures within 5 clear sight spaces of Weather Wizard never take any leaving engagement attacks.



HUMAN

UNIQUE HERO

ROGUE

TRICKY

MEDIUM 5



4  
LIFE

MOVE 5

RANGE 1

ATTACK 2

DEFENSE 3

100  
POINTS

