

MARVEL

WASP

JANET VAN DYNE

**WASP STING
SPECIAL ATTACK**

Range 2. Attack 1.

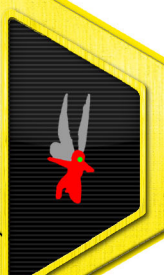
Instead of moving and attacking normally with Wasp, you may move Wasp up to 4 spaces. Wasp can attack up to 2 times with this special attack at any point before, during, or after this move as long as Wasp is on a space where she could end her movement. When Wasp attacks a figure that is not a destructible object with this special attack, that figure cannot roll defense dice.

TINY STEALTH

Wasp is never in clear sight of non-adjacent enemy figures and she only takes leaving engagement attacks from tiny figures.

DARING DECOY

Figures engaged with Wasp can only attack figures that have the Daring Decoy special power.



MUTATE

UNIQUE HERO

ADVENTURER

TENACIOUS

TINY 2

**1
LIFE**

MOVE 5

RANGE 1

ATTACK 1

DEFENSE 4

50

POINTS

