

MARVEL

WARPATH
JAMES PROUDSTAR

BATTLE READY

During an enemy figure's turn, if that figure ends its movement within 3 spaces of Warpath, you may immediately move Warpath up to 2 spaces if he ends this movement engaged with that figure. While Warpath is engaged with only one figure, add 1 die to his attack and defense.



MUTANT

UNIQUE HERO

MERCENARY

RELENTLESS

MEDIUM

5

**VIBRANIUM BLADES
SPECIAL ATTACK**

Range 4. Attack 4.

For each blank rolled with this special attack, figures without the Vibranium Armor special power subtract 1 defense die. If Warpath attacks an adjacent figure with this special attack, he may attack with this special attack one additional time.

BATTLE HARDENED

If there is at least 1 Wound Marker on this card, the most wounds Warpath can receive from an attack is one.



5

LIFE

MOVE 7

RANGE 1

ATTACK 5

DEFENSE 5

260

POINTS