



TRIPPLICATE GIRL

LUORNU DURGO

THREE ARE ONE

Start the game with only one Triplicate Girl figure on the battlefield. At the start of each round, before you place Order Markers, you may choose one of the following:

- Place one or two Triplicate Girl figures from this card that have not been destroyed on any empty spaces adjacent to a Triplicate Girl figure you control.
- Remove one or two Triplicate Girl figures that are adjacent to another Triplicate Girl you control from the battlefield and put them on this card. They will not take any leaving engagement attacks. At least one Triplicate Girl figure you control must remain on the battlefield.

COMBINED STRENGTH

When a Triplicate Girl figure you control attacks with a normal attack, you may roll 2 additional attack dice for each Triplicate Girl figure on this card that has not been destroyed.

MULTIPLE DEFENSE

If an opponent's figure attacks a Legionnaire you control with a normal attack and at least one skull is rolled, you may choose 2 Triplicate Girl figures you control within 2 spaces of the defending figure. The defending figure may be one of the chosen Triplicate Girl figures. Place one of the chosen figures that is not the defending figure on this card and roll 4 additional defense dice. Figures moved with Multiple Defense will not take any leaving engagement attacks.



1 LIFE

MOVE	6
RANGE	1
ATTACK	3
DEFENSE	4

190 POINTS



CARGGITE

UNIQUE SQUAD

LEGIONNAIRE

TRICKY

MEDIUM 5

