



TOYMAN

WINSLOW SCHLOTT

MASTER REMOTE

Start the game with a Glyph of Remote Control on this card. Toyman adds 5 to his roll when rolling for the Glyph of Remote Control and can only lose the Glyph of Remote Control if he receives two or more wounds from a single attack or special power.



HUMAN

UNIQUE HERO

INVENTOR

OBSESSIVE

MEDIUM

6

TOY SOLDIER STOMP SPECIAL ATTACK

Range 1. Attack 5.

This attack can only be used against tiny or small figures, or against medium figures that Toyman has height advantage on.

PLAYTIME IS OVER

Anytime Toyman would receive one or more wounds from an opponent's figure, if there is a Toy you control within 2 spaces of Toyman you may instead destroy that Toy and roll one unblockable attack die against each figure other than Toyman adjacent to that Toy.



4

LIFE

MOVE 4

RANGE 6

ATTACK 2

DEFENSE 4

135

POINTS

