

TORQUE

JOHN TORKELSON

CRAZY TRAIN

SPECIAL ATTACK

Range 1. Attack 5 + Special.

When attacking with this special attack, roll 2 additional dice if there are no Wound Markers on this card and no figure in your army has been destroyed. After rolling attack dice, you may move another figure you control up to 4 spaces, or two other figures if they are both Psiots. Figures moved with this special power must either begin or end their movement adjacent to a figure that Torque is engaged with and never take leaving engagement attacks.

PSIOT

UNIQUE HERO

BRUISER

IMMATURE

MEDIUM 6

MACHO PSIONIC ARMOR

Torque's Defense number cannot be reduced by any special power. When Torque defends against an attack, each shield rolled counts for an additional block, unless the attacking figure is a Telepath or has the Flirtatious or Seductive personality.

3 LIFE

MOVE 5

RANGE 1

ATTACK 5

DEFENSE 4

160

POINTS