

TOMOE GOZAN

DOUBLE ATTACK

When Tomoe Gozan attacks, she may attack one additional time.

ENGAGEMENT STRIKE 15

If an opponent's small or medium figure moves adjacent to Tomoe Gozan, roll the 20-sided die. If you roll 15 or higher, the opponent's figure receives one wound.


Figures may be targeted only as they move into engagement with Tomoe Gozan.

FAN DANCE

When rolling defense dice against a normal attack, for each shield rolled, you may move Tomoe Gozan 1 space up to 5 levels up or down and roll an additional defense die. You may continue rolling defense dice until Tomoe Gozan moves adjacent to the attacking figure or you fail to roll any shields. Tomoe Gozan never takes leaving engagement attacks when moving with Fan Dance, and if she moves adjacent to the attacking figure, if that figure was not engaged with Tomoe Gozan at the start of the Fan Dance, it receives a wound.

When rolling defense dice against a normal attack, for each shield rolled, you may move Tomoe Gozan 1 space up to 5 levels up or down and roll an additional defense die. You may continue rolling defense dice until Tomoe Gozan moves adjacent to the attacking figure or you fail to roll any shields. Tomoe Gozan never takes leaving engagement attacks when moving with Fan Dance, and if she moves adjacent to the attacking figure, if that figure was not engaged with Tomoe Gozan at the start of the Fan Dance, it receives a wound.



-  C36
- HUMAN
- UNIQUE HERO
- ASSASSIN
- UNSTABLE
- MEDIUM 5

4 LIFE

MOVE	6
RANGE	1
ATTACK	4
DEFENSE	3

170
POINTS