



MARVEL

TIGRA
GREER NELSON

BERSERKER RAGE 3

When Tigra attacks, she may attack 1 additional time for each Wound Marker on this card, up to a maximum of 3 total attacks in a single turn.

STEALTH LEAP 12

Instead of her normal move, Tigra may move up to 3 spaces with Stealth Leap. When moving with Stealth Leap, Tigra has the Flying special power, but may not move up or down more than 12 levels in a single leap, and will not take any leaving engagement attacks when she starts to leap.

FEAR OF WATER

Before Tigra can move onto a water space, you must first roll one defense die. If you roll a shield, Tigra's movement immediately ends and she cannot attack this turn.

5
LIFE

MOVE 7

RANGE 1

ATTACK 5

DEFENSE 5

170
POINTS