

MARVEL

THOR
THOR ODINSON

MIGHTY MJOLNIR

Instead of moving normally with Thor, you may roll the 20-sided die. Choose up to a number of connecting spaces from Thor equal to your roll. Roll an unblockable attack die against each other figure on a chosen space. If a figure receives a wound, you may place it on an empty space up to 1 space away from its current placement. You may then place Thor on one of the chosen spaces. Figures placed by Mighty Mjolnir do not take any leaving engagement attacks.

DROP THE HAMMER

After revealing an Order Marker on this card and taking a turn with Thor, you may reveal an "X" Order Marker on this card to take a turn with up to X other Unique Heroes you control that are Asgardians or Warriors. X equals the amount of revealed numbered Order Markers on this card. You may not take any other additional turns.

INVULNERABLE

Whenever Thor would be destroyed or receives enough wounds to be destroyed in any way except by this special power, he instead receives one wound.



ASGARDIAN

UNIQUE HERO

WARRIOR

VALIANT

MEDIUM

5

8

LIFE

MOVE 6

RANGE 3

ATTACK 6

DEFENSE 6

470

POINTS

