

MARVEL

THE THING
BEN GRIMM

ACE IN THE HOLE

When a Unique Hero you control is destroyed, you may place any unrevealed Order Markers from its card on this card. For the rest of the round, when The Thing attacks, he may attack one additional time.



MUTATE

UNIQUE HERO

FIGHTER

GRUFF

MEDIUM 5

ONE MORE HAND

Once per game, if The Thing would be destroyed by receiving wounds, he instead takes no damage.

FOUR OF A KIND

After revealing Order Marker 3 on another card and taking a turn with that card, if you have three revealed Order Markers on the Army Cards of three other Unique Heroes in your army, you may immediately reveal the "X" Order Marker on this card and take a turn with The Thing. You may not take any additional turns with other figures you control.



6

LIFE

MOVE 5

RANGE 1

ATTACK 6

DEFENSE 8

340

POINTS

