

MARVEL

THADDEUS ROSS

PRIORITY OBJECTIVE

At the start of the game, choose an opponent's Unique or Event Hero. Thaddeus Ross and all Human Soldiers you control roll one additional die when attacking the chosen figure with a normal attack.



HUMAN

UNIQUE HERO

COMMANDER

OBSESSIVE

MEDIUM

5

MILITARY DISCIPLINE

All Human Soldiers you control move one additional space. A Human Soldier you control that is in clear sight of Thaddeus Ross may not leave engagement on your turn.

AIR STRIKE

Once per game, after revealing an Order Marker on this card and instead of taking a turn with Thaddeus Ross, you may choose up to two spaces that are within 1 space of each other and within 12 spaces of Thaddeus Ross. All figures on the chosen spaces or within 1 space of the chosen spaces are affected by Air Strike. Roll two unblockable attack dice for each affected figure, one at a time.



4 LIFE

MOVE 5

RANGE 5

ATTACK 3

DEFENSE 3

160

POINTS