

MARVEL

TERRAX
TYROS

EARTH MANIPULATION

Start the game with 4 single-hex rock tiles and 2 Small Rock Outcrop destructible objects on this card. After moving and before attacking with Terrax, you may either:

- place up to 3 rock tiles or 1 Small Rock Outcrop destructible object from this card onto empty spaces that are not single-hex rock tiles.
- remove up to 3 unoccupied single-hex rock tiles or 1 Small Rock Outcrop destructible object from the battlefield and place them on this card.

Tiles and objects placed or removed by this special power must be within 7 spaces of Terrax.

THE POWER COSMIC

Before rolling attack or defense dice for Terrax, you may remove any number of unrevealed Order Markers from this card and add that number of skulls or shields to your roll.

EARTH STRENGTH 1

Terrax never rolls for lava field or molten lava damage. Add 1 to Terrax's attack and defense while he is on a lava field or rock space.



BIRJAN

UNIQUE HERO

CONQUEROR

RUTHLESS

MEDIUM

5



6

LIFE

MOVE 6

RANGE 3

ATTACK 6

DEFENSE 6

400

POINTS

