



TALIA AL GHUL

DIVIDED LOYALTY

Before taking a turn with Talia al Ghul:

- If she is adjacent to one or more Masterminds or Assassins you control, add 1 to her Attack number this turn.
- If she is adjacent to an opponent's Vigilante or Sidekick, she may not attack any figure that was adjacent to her at the beginning of the turn.

SWORDPLAY

If Talia al Ghul attacks an adjacent figure with her normal attack and at least one skull is rolled, she may attack an adjacent figure again. She may continue attacking adjacent figures, rolling 1 fewer attack die for each subsequent attack, until you fail to roll a skull.

PHANTOM WALK

Talia al Ghul can move through all figures and is never attacked when leaving an engagement.



HUMAN

UNIQUE HERO

ASSASSIN

SEDUCTIVE

MEDIUM

5

4

LIFE

MOVE

5

RANGE

5

ATTACK

3

DEFENSE

4

110

POINTS