



SUPERMAN

KAL-EL

SUPERMAN FAMILY

After revealing an Order Marker on the card of a Unique Kryptonian Champion and taking a turn with that Champion, if that Champion has no more than one revealed numbered Order Marker on its card, you may then take a turn with any other Unique Champion you control that is a Daxamite, Human, or Kryptonian within 6 clear sight spaces of that Champion. You may not take any additional turns.

HOPE IN ACTION

When rolling defense dice for a figure you control within 6 clear sight spaces of Superman, you may reroll X dice, where X is the number of revealed Order Markers on this card.

MAN OF STEEL

When rolling defense against a normal attack from a figure who is not a Kryptonian, all blanks rolled count as extra shields.



KRYPTONIAN

UNIQUE HERO

CHAMPION

VALIANT

MEDIUM 5

8 LIFE

MOVE 8

RANGE 1

ATTACK 7

DEFENSE 7

430

POINTS

