

MARVEL**SUPER-SKRULL**

KL'RIT

PARTIAL INVISIBILITY

Super-Skrull can move through all figures and is never attacked when leaving an engagement. If Super-Skrull is not engaged with an opponent's figure, he cannot be targeted by opponents' non-adjacent figures for any attacks or any special powers that require clear sight.

ROCK WALL BOUNCE BACK 3

If an adjacent small or medium figure attacks Super-Skrull with a normal attack, and Super-Skrull rolls at least 3 shields, Super-Skrull takes no damage, the attacking figure receives one wound, and you may Bounce Back the figure by placing it on any empty same-level or lower space within 3 spaces of Super-Skrull. A figure moved by Rock Wall Bounce Back 3 never takes any leaving engagement attacks. A non-flying figure moved lower by Rock Wall Bounce Back can receive any falling damage that may apply.

LAVA RESISTANT

Super-Skrull never rolls for molten lava or lava field damage and does not have to stop in molten lava spaces.

**SKRULL****UNIQUE HERO****CHAMPION****MALEVOLENT****MEDIUM 5****LAVA RESISTANT**

Super-Skrull never rolls for molten lava or lava field damage and does not have to stop in molten lava spaces.

**6**
LIFE**MOVE 6****RANGE 2****ATTACK 6****DEFENSE 6****340**
POINTS