



STEVE TREVOR

ADVANCE MISSION

When placing figures at the start of the game, you may place Steve Trevor or a Vehicle in your army with Steve Trevor as its driver on any empty spaces on the battlefield within 5 spaces of your start zone.



HUMAN

UNIQUE HERO

PILOT

VALIANT

MEDIUM

5

AMAZON ALLY

After revealing an Order Marker on this card and taking a turn with Steve Trevor, if he is within 5 spaces of an enemy figure, you may take a turn with a Unique Amazon Hero you control. You may not take additional turns with other figures you control.

SKIN OF HIS TEETH

Once per round, if Steve Trevor would be destroyed by receiving wounds, you may instead remove an unrevealed Order Marker from this card. If you do, you must place or remove Wound Markers until he has 1 Life remaining.



4 LIFE

MOVE 5

RANGE 5

ATTACK 3

DEFENSE 4

150

POINTS