

DC

STARMAN

JACK KNIGHT

RELUCTANT HERO

If there are no Order Markers on this card and a Unique Hero you control is destroyed, you may move all unrevealed Order Markers from that Hero's Army Card to this card.

FORCE FIELD X

If Starman is attacked and at least one skull is rolled, you may reveal an "X" Order Marker on this card. If you do, Starman is not affected by that attack.

AERIAL ADVANTAGE

While Starman can use his Flying special power, he is always considered to have height advantage on non-flying figures.

HUMAN

UNIQUE HERO

CHAMPION

RELUCTANT

MEDIUM 5

6

4

LIFE

MOVE

6

RANGE

6

ATTACK

4

DEFENSE

4

170

POINTS

STARMAN

JACK KNIGHT

4

LIFE

MOVE

6

RANGE

6

ATTACK

4

DEFENSE

4

170

POINTS