

MARVEL

SQUIRREL GIRL
DOREEN GREEN

NOT YOUR TYPICAL SUPERHERO
If Squirrel Girl is within clear sight of an Agent you control, she has the class of Agent in addition to the class listed on this card. The same is true for Fighters, Rejects, Soldiers, and Students you control.

SQUIRREL SPEAK
Whenever you reveal an Order Marker on this card, and at the end of each round, place a brown Squirrel Marker on this card, to a maximum of 999 Squirrel Markers.

SQUIRREL SWARM SPECIAL ATTACK
Range 4. Attack 3.
After attacking with this special attack, you may remove a Squirrel Marker from this card to attack again.

SQUIRRELLY LEAP 12
Once per turn, after moving, attacking, or defending with Squirrel Girl, may move up to 2 spaces with Squirrely Leap. When moving with Squirrely Leap, Squirrel Girl has the Flying special power, but may not move up or down more than 12 levels in a single leap, and will not take any leaving engagement attacks.

MUTATE
UNIQUE HERO
CRIME FIGHTER
ENTHUSIASTIC
MEDIUM 5

4 LIFE

MOVE 5
RANGE 1
ATTACK 4
DEFENSE 4

160 POINTS