

MARVEL

SPIDER-MAN

HOBIE BROWN

SPIDER-PUNK RIOT 9

Once per round, instead of attacking with Spider-Man, you may choose a figure adjacent to each figure you control that has the Rebellious personality or that has a Spider-Verse, Swing Line, or Web Swing special power. One at a time for each chosen figure, roll the 20-sided die, adding 2 to the roll if the chosen figure is a Symbiote. If you roll 9 or higher, the chosen figure receives one wound. You may not choose the same figure more than once per turn.

FENDER BENDER

Instead of attacking with Spider-Man, you may roll either 1 or 3 unblockable attack dice against an adjacent figure. If you roll 3 dice, Spider-Man's Fender Bender and Spider-Punk Riot special powers are negated for the rest of the game.

SWING LINE 4

Instead of his normal move, Spider-Man may move up to 4 spaces with Swing Line. When moving with Swing Line, Spider-Man has the Flying special power, but may not move up or down more than 40 levels in a single swing, and will not take any leaving engagement attacks.



MUTATE

UNIQUE HERO

ENTERTAINER

REBELLIOUS

MEDIUM 5

4

LIFE

MOVE 6

RANGE 1

ATTACK 4

DEFENSE 5

160

POINTS

