



MARVEL

SPIDER-ARMY RECRUIT

SPIDER-VERSE: SUPPORT

After revealing an Order Marker on the card of a figure you control with a Spider-Verse, Swing Line, or Web Swing special power and before taking a turn with that figure, you may take a turn with a different figure you control named Spider-Army Recruit, or up to two of those figures if neither attacks during its turn. After using this special power, you may only take a turn with the card that you revealed an Order Marker on this turn.

WEB SLINGER ASSIST

Instead of moving with this Spider-Army Recruit, you may choose a non-adjacent small or medium figure within 4 clear sight spaces of this figure. Place this figure adjacent to the chosen figure or place the chosen figure adjacent to this figure. Figures moved by this special power will not take any leaving engagement attacks.

SWING LINE 4

Instead of its normal move, this Spider-Army Recruit may move up to 4 spaces with Swing Line. When moving with Swing Line, this Spider-Army Recruit has the Flying special power, but may not move up or down more than 40 levels in a single swing, and will not take any leaving engagement attacks.



MUTATE

UNCOMMON HERO

REFUGEE

SELFLESS

MEDIUM 5

3

LIFE

MOVE 5

RANGE 4

ATTACK 3

DEFENSE 4

100

POINTS