



SKARLET

BLOOD SACRIFICE 3

Instead of attacking with Skarlet, you may place up to 3 Wound Markers on this card. For each Wound Marker you place, roll an unblockable attack die against a figure within 3 spaces.



OUTWORLDER

UNIQUE HERO

ENFORCER

FIERCE

MEDIUM

5

BLOOD DRIVE 3

When attacking a figure that is not an Android, Construct, or destructible object, Skarlet adds 1 to her Attack number for each Wound Marker on the defending figure's card, up to a maximum of +3.

CELL SIPHON

Remove a Wound Marker from this card for each non-excess wound Skarlet inflicts on a figure that is not an Android, Construct, or destructible object.

DAGGER DANCE

Skarlet may move through all figures and never takes leaving engagement attacks. When defending with Skarlet, if you do not roll any shields, she takes no damage and you may place her on any empty space adjacent to the attacking figure. If you do, the attacking figure receives a wound.



5

LIFE

MOVE

6

RANGE

3

ATTACK

3

DEFENSE

3

200

POINTS

