



# SINDEL

## CORRUPTED QUEEN

For the entire game, Edenians in your army also have the class of Enforcer. Before attacking with Sindel, up to 2 friendly Enforcers that have not moved this player turn may move.



EDENIAN

UNIQUE HERO

QUEEN

BENEVOLENT

MEDIUM 5

## WHIP AND FLIP 12

Instead of moving normally with Sindel, you may choose up to 2 small or medium figures within 2 clear sight spaces. One at a time, roll the 20-sided die for each figure. If you roll 12 or higher, that figure receives a wound and then you may place it on any empty space within 2 spaces of its current placement, during which it does not take leaving engagement attacks.

## BANSHEE SCREAM

### SPECIAL ATTACK

Range Special. Attack 4.

Choose 2 spaces in a straight line from Sindel. All figures on the chosen spaces, and all figures other than Sindel within 1 space of the chosen spaces, are affected by this special attack.

Symbiotes roll 1 fewer defense die against this special attack.



6

LIFE

MOVE 5

RANGE 4

ATTACK 4

DEFENSE 5

205

POINTS

