

MARVEL

SHRIEK
FRANCES BARRISON

"KILL HERE OFTEN?"

At the start of the first round before Order Markers are placed, if you control at least one Hero named Carnage, you may immediately move Shriek and one Carnage you control up to 5 spaces each.



MUTANT

UNIQUE HERO

EMPATH

INSANE

MEDIUM

4

CARNAGE FAMILY

If all of your Order Markers are on the Army Cards of non-human Heroes that are Insane or Savage, after revealing an Order Marker on the card of a Unique Hero you control and instead of taking a turn with that Hero, you may take a turn with Shriek. During this turn, Shriek rolls one additional attack die against figures adjacent to that Hero.

BAD VIBRATIONS

All figures within 4 spaces of Shriek subtract 1 from their Defense numbers for each of the following that is true:

- that figure is not Insane or Savage.
- that figure is an enemy Symbiote.
- that figure is defending against an attack from Shriek.



4
LIFE

MOVE 5

RANGE 4

ATTACK 3

DEFENSE 4

150
POINTS