

MARVEL

SCORPION
CARMILLA BLACK

SCORPION STING

After attacking an adjacent figure with Scorpion's normal attack, you may roll the 20-sided die. Add 1 to the roll for each wound the defending figure received from that attack.

- If you roll 9 or lower, nothing happens.
- If you roll 10-18, the defending figure receives a wound.
- If you roll 19 or higher, the defending figure receives two wounds.

Androids, Constructs, Undead, and destructible objects are not affected by Scorpion Sting.

DISENGAGE

Scorpion is never attacked when leaving engagements.

ENHANCED FILTRATION

Scorpion is not affected by Gas Glyphs.



MUTATE

UNIQUE HERO

AGENT

TRICKY

MEDIUM

4



5

LIFE

MOVE

6

RANGE

1

ATTACK

3

DEFENSE

4

120

POINTS

