

# SAVAGE DRAGON

## RELUCTANT OFFICER

If another figure you control receives any wounds from or is destroyed by an opponent's figure, you may move any unrevealed Order Markers on Army Cards you control to this card. If you do, for the rest of the round, after revealing an Order Marker on this card and taking a turn with Savage Dragon, you may either:

- choose any other Unique Hero you control and either move or attack with the chosen Hero; or
  - choose any other Lawman Army Card you control to take a turn with.
- You may not take additional turns with figures you control.

## SAVAGE PUNCH SPECIAL ATTACK

Range 1, Attack 4 + Special.  
Before attacking with this special attack, you may choose to either roll 4 additional attack dice, or attack one additional time. You may only use this special attack once per round.

## HEALING 2

At the end of the round, remove 2 Wound Markers from this card.



KRYLAN

UNIQUE HERO

LAWMAN

DAUNTLESS

MEDIUM

5

6

LIFE

MOVE

5

RANGE

1

ATTACK

6

DEFENSE

5

280

POINTS

