

MARVEL

SASQUATCH
WALTER LANGKOWSKI

FALLEN FRIENDS

When a Unique Hero you control is destroyed by an opponent, you may place that figure on this card. If there is at least 1 Unique Operative Hero figure on this card, add 1 to Sasquatch's Move and Attack numbers.



MUTATE

UNIQUE HERO

OPERATIVE

LOYAL

LARGE 7

TANARAQ UNLEASHED

After revealing an Order Marker on this card and taking a turn with Sasquatch, you may remove a figure placed by the Fallen Friends special power from this card and take one additional turn with Sasquatch. After that turn, roll the 20-sided die, subtracting 1 for each Wound Marker on this card. If you roll 1 or lower, remove all Order Markers from this card and choose an opponent to take control of Sasquatch. For the rest of the game, Sasquatch has the species of Demon and the personality of Cruel instead of what is listed on this card.

GREAT SWIPE SPECIAL ATTACK

Range 1. Attack 5.
Choose a figure to attack. You may also choose one figure adjacent to the targeted figure to be affected by this special attack. Roll attack dice once for all affected figures. Each affected figure rolls defense dice separately.



8

LIFE

MOVE 5

RANGE 1

ATTACK 6

DEFENSE 5

295

POINTS