



# RORSCHACH

WALTER KOVACS

**GRAPPLING HOOK 25**  
Instead of his normal move, Rorschach may move 1 space with Grappling Hook. This space may be up to 25 levels higher or lower.

**CRIMINAL INTIMIDATION**  
Criminal figures roll 1 fewer defense die against Rorschach's normal attack.

**SHAKEDOWN**  
After attacking an opponent's adjacent figure with a normal attack, if the defending figure is still engaged with Rorschach, your opponent may immediately reveal and remove one unrevealed Order Marker from any Army Card that opponent controls. If your opponent does not reveal and remove an Order Marker, Rorschach may attack one additional time, adding 1 die to his Attack number. Figures with the Super Strength special power are not affected by Shakedown.

 HUMAN

UNIQUE HERO

VIGILANTE

UNYIELDING

MEDIUM 5



**4 LIFE**

MOVE	5
RANGE	1
ATTACK	4
DEFENSE	4

**140 POINTS**

