



ROBIN
TIM DRAKE

VIGILANTE SIDEKICK

After revealing an Order Marker on the Army Card of a Vigilante you control and taking a turn with that Vigilante, if Robin is within 6 clear sight spaces of that Vigilante, you may take an immediate turn with Robin, and you may not take any additional turns with other figures you control. If Robin is adjacent to that Vigilante when attacking an adjacent figure this turn, add 1 die to his attack.

VIGILANTE PROTECTION

If an opponent's figure is engaged with a Vigilante you control, that opponent's figure cannot attack Robin.

BAT GRAPPLE 3

Instead of his normal move, Robin may move up to 3 spaces with Bat-Grapple. When moving with Bat-Grapple, Robin has the Flying special power, but may not move up or down more than 30 levels in a single grapple, and will not take any leaving engagement attacks.



HUMAN

UNIQUE HERO

SIDEKICK

DRIVEN

MEDIUM

4

4

LIFE

MOVE 6

RANGE 5

ATTACK 3

DEFENSE 4

120

POINTS