

MARVEL

PROFESSOR X
CHARLES XAVIER

MUTANT MIND LINK

After revealing a numbered Order Marker on this card, instead of taking a turn with Professor X, you may take a turn with up to two different Mutant Unique Heroes you control or one Unique Hero you control. Professor X cannot be one of the Unique Heroes. Any Unique Hero that is taking a turn instead of Professor X must be within 10 spaces of Professor X before moving.



MUTANT

UNIQUE HERO

TELEPATH

RESOLUTE

MEDIUM 4

TELEPATHIC BLAST

SPECIAL ATTACK

Range 3. Attack 3 + Special.

Professor X does not need clear line of sight to attack with this special attack. Add 1 to Professor X's attack dice for each Telepath you control adjacent to Professor X up to a maximum of +3 dice. Figures with the Mental Shield special power and destructible objects are not affected by this special attack.

PSYCHIC DEFENSE X

Once per round, if Professor X or any friendly figure within 3 spaces of Professor X is attacked by a figure that does not have the Mental Shield special power, and at least 1 skull is rolled, you may reveal an "X" Order Marker on this card. If you do, the attacking player's turn immediately ends and the attacked figure receives no wounds.



4
LIFE

MOVE 4

RANGE 1

ATTACK 2

DEFENSE 3

220

POINTS

