

**MARVEL**

**PHOBOS**  
ALEXANDER AARON

**GOD OF FEAR**

After moving and before attacking, you may choose an opponent's figure within 4 clear sight spaces of Phobos and roll the 20-sided die. If you roll 8 or higher you may either:

- have the player who controls the chosen figure move that figure up to 4 spaces. Figures moved by God of Fear may not be moved closer to Phobos and must end their movement unengaged; or
- have the chosen figure roll 2 fewer defense dice when defending against an attack from Phobos this turn. Figures with a Fearless personality are not affected by God of Fear.

**GRASSCUTTER SPECIAL ATTACK**  
Range 1. Attack 6.

Figures defending against this special attack cannot use any special powers on any Army Card that adds additional defense dice or automatic shields. This special attack can only be used once per round.



**C36**  
OLYMPIAN  
UNIQUE HERO  
WARRIOR  
FEARLESS  
MEDIUM 4



**6 LIFE**

<b>MOVE</b>	<b>5</b>
<b>RANGE</b>	<b>1</b>
<b>ATTACK</b>	<b>5</b>
<b>DEFENSE</b>	<b>5</b>

**270**  
POINTS

