



# PARADEMON SHOCK TROOPERS

**RULE THE SKIES**  
Opponent's figures cannot use any special power on any Army Card or Glyph to pass over a Parademon Shock Trooper.

**APOKOLIPTIAN WEAPONRY**  
When rolling attack dice, if a Parademon Shock Trooper rolls a skull on every die, the defending figure immediately receives one unblockable hit before rolling defense dice.

PARADEMON

COMMON SQUAD

INVADERS

INTREPID

MEDIUM 5



1 LIFE

MOVE	4
RANGE	1
ATTACK	2
DEFENSE	5

80 POINTS



