



ORANGE CONSTRUCT

STOLEN IDENTITY

ORANGE CONSTRUCT CREATION

This Orange Construct does not start the game on the battlefield. Whenever an Orange Lantern or an Orange Construct you control destroys a small or medium Unique Hero, if this Orange Construct has not been placed on the battlefield, you may replace the destroyed figure with this Orange Construct and place the destroyed figure on this card. At any time, if you do not control any Orange Lanterns, destroy this Orange Construct.

ASSUMED IDENTITY

This Orange Construct can use any special powers on the Army Card of the figure that this Orange Construct replaced. If the special power refers to the chosen figure or the chosen figure's card, it refers to this figure or this card instead.

ENERGY

UNCOMMON HERO

CONSTRUCT

CORRUPT

MEDIUM 5

3 LIFE

MOVE 5

RANGE 1

ATTACK 4

DEFENSE 4

100 POINTS