



ORANGE CONSTRUCT

GL.OMULUS

AVARICE APPETITE 14

Before attacking, you may choose one figure adjacent to Orange Construct or an unequipped glyph within 1 space of Orange Construct. If you chose anything other than a Unique Hero, Event Hero, or occupied destructible object, destroy it. Otherwise, roll the 20-sided die. Subtract 2 from the roll if the chosen figure has the Super Strength special power. If you roll 14 or higher, the chosen figure receives 2 wounds. After destroying a glyph or figure with this special power, you may remove a Wound Marker from this card.



ENERGY

UNIQUE HERO

CONSTRUCT

RAVENOUS

SMALL

3



3
LIFE

MOVE 7

RANGE 1

ATTACK 3

DEFENSE 5

140

POINTS

