



OMNI-MAN

NOLAN GRAYSON

VILTRUMITE ENDURANCE

When defending against a normal attack from a figure that is not a Viltrumite, if at least one shield is rolled, the most wounds Omni-Man can take from this attack is one. At the start of any round, if there are 4 or more wounds on this card, you may remove 1 Wound Marker from this card.



VILTRUMITE

UNIQUE HERO

CHAMPION

CONFLICTED

MEDIUM 5

OMNI-ASSAULT SPECIAL ATTACK

Range 1. Attack 5.

Instead of moving and attacking normally with Omni-Man, you may move

Omni-Man up to 4 spaces. Omni-Man can attack up to 3 times with

Omni-Assault Special Attack at any point before, during, or after this move as long as Omni-Man is on a space where he could end his movement.



7

LIFE

MOVE 8

RANGE 1

ATTACK 8

DEFENSE 6

440

POINTS

