

OMNI-MAN
NOLAN GRAYSON

VILTRUMITE ENDURANCE
When defending against a normal attack from a figure that is not a Viltrumite, if at least one shield is rolled, the most wounds Omni-Man can take from this attack is one. At the start of any round, if there are 4 or more wounds on this card, you may remove 1 Wound Marker from this card.

OMNI-ASSAULT SPECIAL ATTACK
Range 1. Attack 5.
Instead of moving and attacking normally with Omni-Man, you may move Omni-Man up to 4 spaces. Omni-Man can attack up to 3 times with Omni-Assault Special Attack at any point before, during, or after this move as long as Omni-Man is on a space where he could end his movement.

7 LIFE

MOVE	8
RANGE	1
ATTACK	8
DEFENSE	6

440 POINTS

VILTRUMITE
UNIQUE HERO
CHAMPION
CONFLICTED
MEDIUM 5