

MARVEL

OLD LACE

DINOSAUR

UNIQUE HERO

COMPANION

LOYAL

MEDIUM 5

RUNAWAY'S COMPANION

At the start of the game, you may choose a Unique Runaway Hero you control to be Old Lace's Companion. After revealing an Order Marker and instead of taking a turn with Old Lace's Companion, you may take a turn with Old Lace. You may not take any additional turns with other figures you control.

SWIFT CARRY

Whenever Old Lace is moved on your turn, you may choose an unengaged friendly small or medium figure adjacent to Old Lace. After you move Old Lace, place the chosen figure adjacent to Old Lace.

LEAP 12

Instead of her normal move, Old Lace may move up to 3 spaces with Leap. When moving with Leap, Old Lace has the Flying special power, but may not move up or down more than 12 levels in a single leap.



6 LIFE

MOVE 7

RANGE 1

ATTACK 5

DEFENSE 2

140 POINTS

