

MARVEL

NOMAD
JACK MONROE

STUN DISC SPECIAL ATTACK

Range 3. Attack 3.

After attacking with this special attack, Nomad may attack one additional time with this special attack. If Nomad inflicted one or more wounds against the same opponent's figure with each attack, you may remove one Order Marker at random from that figure's Army Card.



HUMAN

UNIQUE HERO

VIGILANTE

UNSTABLE

MEDIUM

5

SHOTGUN BLAST SPECIAL ATTACK

Range 5. Attack 3.

Choose a figure to attack. Any figures adjacent to the chosen figure are also affected by the Shotgun Blast Special Attack. Nomad only needs a clear sight shot at the chosen figure. Roll attack dice once for all affected figures. Each figure rolls defense dice separately. Nomad cannot be affected by his own Shotgun Blast Special Attack.



MOVE 5

RANGE 1

ATTACK 5

DEFENSE 4

130
POINTS