



MARVEL

NICK FURY



AVENGER ASSETS

At the start of the game, place a white Avenger Marker on the card of a friendly Unique Hero. Anytime you would place an Avenger Marker on another card, or a friendly figure with an Avenger Marker on its card would be destroyed, you may place that marker on this card.



HUMAN

UNIQUE HERO

AGENT

RESOURCEFUL

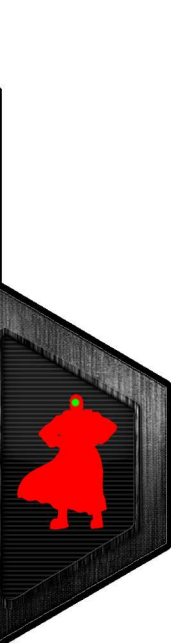
MEDIUM

5

DESPERATE MEASURES

Once per round at the beginning of your turn, you may remove an Avenger Marker from this card to do one of the following:

- Rearrange any Order Markers on cards in your army.
- Move any two figures you control. Figures you control will not take leaving engagement attacks this player turn.
- After revealing an Order Marker and before taking a turn, attack normally with one figure you control.



4

LIFE

MOVE

5

RANGE

5

ATTACK

4

DEFENSE

4

170

POINTS